

The **2nd Annual Hydro One Lines Rodeo & Expo** will be Saturday, June 16th 2018. The event will be held at the Kleinburg Training Centre, 11311 Cold Creek Road, Kleinburg Ontario. The Rodeo and the Expo will take place on Saturday, June 16, 2018.

Hydro One has created and is supporting a fundraising event where Line Trade professionals from across the province can participate voluntarily in a skills competition where health and safety come first!

After a successful first event last year we are pleased to announce that this year's Lines Rodeo will include competitors and employees from Local Distribution Companies across Ontario!

Registered Journeyman Teams are assessed on their ability to safely perform various challenges associated with the Line trade. Apprentices compete individually to perform skilled tasks.

The top three Hydro One Journeyman Teams, the top Hydro One Masters Journeyman Team and the top four Hydro One Apprentices will represent Hydro One at the International Lineman's Rodeo in Kansas on October 13, 2018.

Masters Journeyman Team and Journeyman Team Events:

- ✓ Pole Climb / Egg Climb
- ✓ Pole Top Rescue
- ✓ Two Mystery Events

Each Team is required to bring the following equipment:

- ☑ 6' Grip-all Stick
- ☑ 8' Switch Stick
- ☑ Extendable Switch Stick (Telescopic)
- ☑ Potential Indicator (Primary Voltage)
- ☑ Running Hand-line with locking gates.
- ☑ Nose Bag
- ☑ Set of Temporary Working Grounds (Overhead Distribution)

Apprentice Events:

- ✓ Written Test
 - Apprentices will test on Friday June 15, 2018
 - Kleinburg Training Centre, Classrooms 1, 2 & 3
 - Testing will begin at 14:00 and run thru 16:00
 - Apprentice Test will be comprised of 50 questions from Levels 1 and 2 of the Provincial Curriculum
- ✓ Pole Climb / Egg Climb
- ✓ Pole Top Rescue
- ✓ Two Mystery Events

Our Goal

The Hydro One 2017 Kleinburg Rodeo was an opportunity for our Regional Line Maintainers and Apprentices from across Hydro One to showcase their skills in a safe, fun and competitive environment. The Rodeo also provided a platform to bring people together from across the organization, highlight Hydro One's core values, and reaffirm corporate and trade pride. This year we are excited and proud to extend this invitation to our LDC industry partners from across the province.

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Schedule of Events

Friday, June 15th / 2018

- Competitor / Team Registration10:00 – 15:00
- Event Judges' Meeting13:00 – 15:00 (Modular 1, 2, 3, 4)
- Apprentice Testing 14:00 – 16:00 (Classrooms 1, 2, 3)
- Food Trucks Onsite11:00 – 16:00

Saturday, June 16th / 2018

- Rodeo Facility Opens 06:00
- Opening Ceremonies 08:00
- Rodeo Competition Begins 08:40
- Food Trucks Onsite 11:00 – 16:00
- Competition Closes 15:00
- Awards Ceremony 15:30 – 16:30
- Rodeo Facility Closes 17:00

Competitor Definitions

Team

A team consists of three Competing Journeypersons, an Alternate and an Event Judge. If a Journeyperson must drop out of the competition for any reason, the Alternate who takes his/her place must be a qualified Journeyperson.

Alternate

An alternate must be a qualified Journeyperson. The Alternate only competes if a competing Journeyperson team member cannot continue. If a competitor is unable to continue or compete, they are out of the competition for the rest of the rodeo. The Alternate then becomes the third competing Journeyperson for the duration of the rodeo.

Substitution Procedure for Journeyperson Teams & Masters Journeyperson Teams

This procedure is used when an alternate team member substitutes for an original team member because of illness or injury.

- If a team member becomes ill or injured his team is to notify the Chief Judge at the event where the illness or injury occurred.
- The Chief Judge of the event will remove the wristband from the ill or injured team member.
- To continue participating, the team needs to request that an alternate take the place of the ill or injured team member.
- The request to substitute an alternate should be made to the Chief Judge at the event in which the illness or injury occurred.
- The Chief Judge of the event where the illness or injury occurred will escort the team and alternate to the command tent, where one of the event coordinators will process the necessary forms and issue a new wrist band for the substitute team member.
- If the illness or injury results in the team not completing an event, the team will receive an incomplete for that event.
- The alternate then becomes the third competing Journeyperson for the duration of the rodeo.
- Once the alternate replaces the original team member, his/her name will be shown as the team member for the awards ceremony.
- If a second Competing Journeyperson Team member is unable to compete, the team must forfeit the remaining events.

Apprentice

A person is considered an apprentice for 4 years after they enter an apprenticeship. The apprentice can no longer compete as an apprentice once he/she has completed 8000 hours. An apprentice can compete as a Journeyperson if either of the following criteria is met:

- ❖ Has obtained their Red Seal Certificate of Qualification
- ❖ Has obtained a statement from their employer stating that they have completed their apprenticeship training and are recognized as a Journeyperson or Journeyperson Candidate.
- ❖ 8000 Apprenticeship hours must be completed no later than 1 day prior to Hydro One Rodeo

Note: If a person who is classified as a Journeyperson with one company were to obtain employment with another company in an apprentice classification, that person will not be permitted to enter the Apprentice events.

*** For Apprentices attending the International Lineman's Rodeo in Kansas City ONLY:**

- If a Hydro One Apprentice achieves Journeyman status 31 days or more before the 2018 International Lineman's Rodeo date, they will not be permitted to enter that year's rodeo as an Apprentice.
- If they achieve Journeyman status within 30 days of the current year's rodeo, they will be permitted to compete as an Apprentice.

Example: International Lineman's Rodeo competition is Saturday, October 13th, 2018.

✗ Apprentice **CANNOT** compete as an Apprentice at the International Lineman's Rodeo if Apprentice completes 8000 Apprenticeship hours **on or prior to** September 13th, 2018.

- ✓ Apprentice **CAN** compete as an Apprentice at the International Lineman's Rodeo if Apprentice completes 8000 Apprenticeship hours **on or after** September 14th, 2018.

Please refer to the Alternate Ruling Considerations for more information surrounding Hydro One Journeyman Team participation at the International Lineman's Rodeo in Kansas City.

Masters Journeyman Team

- ✓ Comprised of 5 Journeymen
 - ***Each over the age of 50 as of October 1st, 2018***
 - Does not necessarily have to be presently working as a Journeyman
- ✓ 3 Journeyman Competitors
- ✓ 1 Journeyman Alternate
- ✓ One Event Judge

Note: Each member of the team must be at least **50** years or older as of October 1st, 2018. A Journeyman over the age of 50 may choose to compete in the Masters Team Division or in the Journeyman Team Division, but not in both. Masters Journeymen will be required to submit a photocopy of ID (such as driver's license) when submitting online team entry form.

Journeyman Team

- ✓ Comprised of 5 Journeymen
- ✓ 3 Journeyman Competitors
- ✓ 1 Journeyman Alternate
- ✓ One Event Judge

Registration / Team Number

Teams must register together and in person at the Kleinburg Training Centre on Friday June 15th, 2018 between 10:00 am and 15:00. All competing Journeymen / Apprentices and Alternates must sign a waiver. Competitors will receive an information package at the time of registration.

Competitor Packages will contain:

- Event agenda.
- Team / Apprentice score sheets.

- Site maps.
- Rule Package & Mystery Event descriptions
- Lunch and refreshment tickets (Friday & Saturday).
- Rodeo shirts
- Competitor Hard Hat Team Numbers.

Teams will be numbered per the following info:

- Masters Journeyman Teams: # 100-199
- Journeyperson Teams: # 200 - 299
- Apprentice Competitors: # 300 – 399

All competitors must be a current employee of either:

- ✓ Hydro One
- ✓ Avista
- ✓ Local Distribution Company (Ontario)

Exceeding Event Mean Times

- Pole Climb / Egg Climb ----- 1:35 Minutes
- Pole Top Rescue -----2:57 Minutes
- Journeyperson & Apprentice Mystery Event #1 ----- (To be released June 15th, 2018)
- Journeyperson & Apprentice Mystery Event #2 ----- (To be released June 15th, 2018)

2 points will be deducted from the Team or Apprentice score for exceeding the mean time. If the Team or Apprentice continues an additional five minutes past the mean time the event will be stopped at that point and the Team or Apprentice will have an additional 2 points deducted for not completing the event. It will be the Event Judge's responsibility to make sure the proper points are deducted.

Judging

Judging Score Sheet Procedure

Team number, company name and team names will be filled in on each event judging sheet by the judges at the event. Individual names will have to be entered on the Pole Climb / Pole Top Rescue events for individual consideration. After event completion, the *Event Judge* must sign the scoring sheet and include his/her judging number. The *Event Judge* or designate then takes the scoring sheet, and all copies to the *Master Judge* at the Command Centre Tent located on the rodeo grounds. The scoring group will enter the teams score into a computer.

We will use team number and company name to enter the scores in each division.

The *Chief Judge* or his designate will have a team number list to check off teams as they come through the event. Missing teams can then be tracked.

After the event is completed the *Chief Judge* needs to bring the event score sheet copies in numerical order to the *Master Judge*, at the Command Centre Tent. The *Master Judge* will then verify the match between teams completed and these will also be a backup if for some unknown reason the original score sheet does not make it to the scoring group.

Becoming a Judge

Our goal at the Hydro One Rodeo is to be fair and consistent in judging all events. Any Journeyman Powerline Technician can volunteer to be a judge. Dedication to trade pride and fairness is essential to consistent judging and fair results. When you volunteer to be a Judge, it is important to attend the Judges meetings held at the Kleinburg Training Centre on Friday, June 15th, 2018. Each event will have a Chief Judge. Each Chief Judge will conduct a meeting for each *Event Judge* Group before the rodeo. In these meetings, each event is reviewed and final instructions are given so that our judging can be fair and consistent.

All competing Teams and Apprentices have spent many hours preparing and deserve dedicated judges interested in fair and consistent judging.

Please review the list of items below to see what is expected and needed to participate as an *Event Judge*.

- ✓ Has had experience as a Journeyman Powerline Technician
- ✓ Attend the Judges meeting on Friday June 15th, 2018 -- 13:00 – 15:00 (Modular 1,2,3,4)
- ✓ Wear Hard Hat
- ✓ Wear FR Pants
- ✓ CSA approved Footwear
- ✓ Have clipboard. (provided)
- ✓ Have a stopwatch, capable of recording times down to hundredths of seconds. (provided)
- ✓ Inclement Weather Gear is not mandatory. However, it is a good idea to be prepared as the Rodeo goes on rain or shine.

All Judges will receive a shirt to be worn during judging and a ticket for lunch. We need and welcome Judges!

Judges' Job Descriptions

Master Judges:

- A *Master Judge* is to be the authority on the day of the rodeo to resolve situations involving their assigned events.
- They are to assist the *Chief Judges* in resolving disputes and protests in any situation the *Chief Judge* is unable to resolve.
- They are to be available to their Chief Judges to consult with on procedures and help locate needed tools and supplies.
- *Master Judges* are responsible for the flow of his assigned events and should re-route teams to keep events from backing up.
- Know what to do in case of illness or injury. (First aid, fire rescue, ambulance, etc.)
 - First Aid Responders will be onsite

- Enter Score Sheets into master data bank for final score calculations.

Chief Judges:

- A *Chief Judge* is to be the authority on the day of the rodeo to resolve situations and protests at their event that the *Event Judges* are unable to resolve.
- Inspect Competitor Tools for infractions.
- They are to be available to the *Event Judges* to consult with on procedures and help locate needed tools and supplies.
- The *Chief Judges* are responsible for keeping the event moving and tracking the teams/apprentices entering and leaving the event, getting teams/apprentices property staged and informed prior to entering the event.
- Schedule lunches for the Event Judges
- Sign Team or Apprentice score sheets at exit when they have completed the event.
- Deliver copies of all score sheets in numerical order to the *Master Judge* at event completion.
- See that all tools and supplies are gathered and secured in the event trailer when event is finished.
- Know what to do in case of illness or injury. (First aid, fire rescue, ambulance etc.)
- Information will be sent to the 6 *Chief Judges* throughout the next few months to assist with event preparation.

In preparation for the Rodeo, the Chief Judge is expected to be able to do the following:

- ✓ Conduct the Judges meeting on Friday prior to the rodeo.
- ✓ Distribute Judges Books and shirts to judges at Judges meeting on Friday prior to the rodeo.
- ✓ Possibly assist with Apprentice Testing on Friday June 15th, 2018

Event Judges:

- An *Event Judge* is to be the authority in conducting the event competition for each individual team or apprentice.
- Inspect competitor tools and equipment for infractions.
- If possible, an *Event Judge* is to refrain from judging teams or apprentices from their own company.
- They will escort the team or apprentice to the event structure and allow five (5) minutes for questions and tool layout.
- An *Event Judge* starts time and observes the Team/Apprentice during the event for infractions and stops time when Team/Apprentice has completed the event.
- The *Event Judge* enters the individual deductions on the score sheets along with the completion time.
- The Event Judge enters his/her name and judges number clearly on the score sheet and gives it to the *Chief Judge* or designate at the event exit.

In preparation for the Rodeo, the Event Judge is expected to be able to do the following:

- ✓ Attend the judge's meeting on Friday prior to the Rodeo.
- ✓ Bring and wear:
 - Hard Hat
 - CSA Approved Footwear
 - CSA Safety Glasses
 - FR Work Pants.

Judges' Responsibilities

Chief Judges

- ✓ There will be one *Chief Judge* for every event.
- ✓ The *Chief Judge* will assign another person to check teams in and out and to give instructions.
- ✓ The *Chief Judge* is not to judge teams or point out mistakes that teams make to the *Event Judge* while the team is competing.
- ✓ The *Chief Judge* will be free to roam the event area and watch for inconsistencies in judging and bad or unfair calls. If any of those are noticed the *Chief Judge* will approach the *Event Judge* off to the side and discuss the errors. If the *Event Judge* persists in making bad calls he/she will be asked to leave the event.

Event Judges

- ✓ *Event Judges* will show respect to team members and apprentices and treat them with fairness and courtesy.
- ✓ If possible, *Event Judges* must not judge a team from their own company.

Events will be judged on:

- ✓ Safety
- ✓ Safe Work Practices
- ✓ Neatness and ability
- ✓ Equipment handling
- ✓ Timely completion of the event

Events must be completed in the order shown on your schedule. Each event must be marked complete by an *Event Judge* before you can start the next event unless re-routed by a *Master Judge*.

Judge's Meeting

Our goal is to have many participating judges as possible. On Friday June 15th, there is a Judges Meeting scheduled at the Kleinburg Training Centre from 13:00 – 15:00

- ✓ Judges will be assigned to one event.
- ✓ There will be a Judges Meeting for each event. When you are assigned an event you are only responsible to attend the Judges Meeting for your event.
- ✓ The *Chief Judge* for that event will run the Judges Meeting to review:
 - Event Procedure
 - Scoring
 - Time Keeping
 - Disputing a call
- ✓ There will be time for questions throughout and after the presentation
- ✓ *Event Judges* will receive their Judging Package:
 - Copy of Rules and Regulations
 - Clipboards, pens, stopwatch
 - Rodeo Judges Shirt
 - Sunscreen, water bottles

Judge's Event Tents

- ✓ Each Event will have a 10' by 10' tent for use by the Chief Judge, Event Judges and any volunteers associated with that event.
- ✓ A cooler will be at every station.
 - Participants can access the cooler as well.
- ✓ A First Aid Kit and a Rescue Rope will be stationed at each Event Tent.

Contact Information

If you have any questions, please feel free to email or call:

Dave Evans

Phone: (905) 379-8768

Email: dave.evans2@hydroone.com

Thank you for your support!!

Rodeo Rules

Rodeo Rules Governance

Judging for the Rodeo is based on rules adopted by the Rodeo Committee. Local rules and interpretations are not to be used as criteria for judging.

Participant Questions – Day of Rodeo

- Participants have 5 minutes to ask the judge questions before the event begins.
- It is the participant's responsibility to ask the questions.

Contesting a Call

- The Team/Apprentice must be the one to protest a call. Help from spectators in a protest situation will result in the disqualification of the Team /Apprentice.
- Each event has an assigned *Chief Judge*.
 - If the Team/Apprentice wants to contest a *Judge's* call, they approach the *Chief Judge*.
 - The dispute must be brought to the attention of the *Chief Judge* before the Team/Apprentice leaves the event.
 - The *Chief Judge* will try to settle the dispute.

- If the *Chief Judge* upholds the *Event Judge's* ruling, the Team/Apprentice forfeits 2 additional points.
- If unable to settle the dispute with the *Chief Judge*, the Team/Apprentice may elect to protest to the *Master Judge*.
- If the *Master Judge* upholds the *Chief Judge's* ruling, the Team/Apprentice forfeits an additional 2 points.

Exceeding Mean Event Time

- 2 points will be deducted from the Team/Apprentice score for exceeding the mean event time.
- If the Team/Apprentice continues an additional 5 minutes past the mean event time, the event will be stopped and the Team/Apprentice will have an additional 2 points deducted for not completing the event.
- The deductions will be recorded on the scorecard.

Contestant Tools/Equipment

Each participant is responsible to bring their own equipment. Personal tools/equipment MUST be inspected and in proper working order prior to each event. Faulty/modified equipment will NOT be permitted and may impact the ability to participate. Contestants are required to have the following equipment with them at the event location.

- All Personal Protective Equipment.
- Work Gloves with a gauntlet
- Class 2 Rubber Gloves (within test date).
- Approved Wood Pole Climbing Equipment.
- ***Hydro One Rodeo Approved Fall Restrict Equipment Includes:***
 - SuperSqueeze
 - BuckSqueeze
 - EZ Squeeze
 - Cynch Lok
 - Pole Choker 4
- Hand Tools.
- Rain Gear.
- Full FR Clothing (Must be worn when competing).

All PPE must be worn when inside the roped-off sections, during all rodeo events!

- Tools/Equipment required for the Mystery Events will be onsite, staged and prepared for use.
- The designated Drop Zone for all events will be a 10' radius around the pole.
- No battery operated tools will be allowed other than those provided by the event organizers.

Tool Equipment Considerations

- Manufactured rope lanyards/safety straps will be allowed. All rope lanyard/safety straps must have CSA approval tags attached. All other rules will apply to these safety straps (no modifications, worn/damaged etc.).
- Hard hats and safety glasses are required for all participants once inside the roped off sections of all rodeo events.

- Work gloves are required any time work is being performed.
- The Mystery Event materials will either be provided by the Hydro One Rodeo Committee or teams and apprentices will be furnished a list of materials needed.
- The designated work area for all events will be a 10' radius around the pole.
- Any special tools required for the mystery events will be provided and must be used.
- In the Pole Top Rescue events for both Journeyperson Team and Apprentices, 3" PVC Conduit will be used to measure between the rope and the mannequin to evaluate the knot.
- Please make sure that your tools are clearly marked with your name for identification.
- Battery operated tools will **NOT** be allowed other than those provided by the Hydro One Rodeo Committee.

Climbing Belt and Fall Protection Equipment Regulations

The following Rodeo regulations are in place to ensure participant safety.

Climbing Belts / Body Belts:

- ✓ CSA Approved, 4 D Ring Body Belts are permitted for Rodeo competition.
- ✓ CSA Approved, 2 D Ring Body Belts are permitted for Rodeo competition.

Fall Restrict Devices:

The following Fall Restrict Devices are approved for the Hydro One Rodeo Competition. Please find an instructional website link for each Rodeo approved Fall Restrict Device.

- ✓ CSA Approved Buckingham, BuckSqueeze ----- https://youtu.be/6ssBVc_Hgb0
- ✓ CSA Approved Buckingham, SuperSqueeze ----- <https://www.youtube.com/watch?v=Dcf9nGiW9MY>
- ✓ CSA Approved Buckingham, EZ Squeeze ----- <https://www.youtube.com/watch?v=ns1LAXI6hFg>
- ✓ CSA Approved DBI Sala, Cynch-Lok ----- https://www.youtube.com/watch?v=4VQZ1_Gunh4
- ✓ CSA Approved Jelco, Pole Choker 4 ----- <https://www.youtube.com/watch?v=AxBVDJDziZl>

Positioning Straps:

The following Positioning Straps / Lanyards are approved for Hydro One Rodeo Competition.

- ✓ CSA Approved Secondary Belts
- ✓ CSA Approved Lever Adjust Positioning Straps

The following Secondary Positioning Strap is **NOT** approved for the Hydro One Rodeo Competition

- ☒ Any Self Retracting Lanyard

Note: Each participant is responsible to bring their own equipment. Personal tools/equipment **MUST** be inspected and in proper working order prior to each event. Faulty/modified equipment will **NOT** be permitted and may impact the ability to participate.

Tool / Equipment Alterations

Altered tools or equipment cannot be used. Examples of alterations or unsafe conditions that may result in deductions are as follows:

- ☒ Tape on straps, tools or equipment.
- ☒ Tapered cuts on straps.
- ☒ Buckles filed.
- ☒ Elongated holes in straps and belts.
- ☒ Improper gaff length.
- ☒ Fingers cut out of gloves (Disqualification).
- ☒ Rubber Gloves MUST be inspected at each event.
- ☒ Velcro straps on climbers MUST be used as manufactured. No modifications are allowed.

This is not an all-inclusive list of items that may result in deductions. The Chief Equipment inspection judge will determine if points will be deducted for other alterations, modifications or unsafe tools.

The penalty for altered tools will be 2 – 10 points per infraction up to and including disqualification. Infractions are determined by the *Chief Judge*. A random tool inspection may be conducted anytime while on the Rodeo grounds to check for alterations and assess general safe conditions. If alterations are found:

- The *Chief Judge* will notify the competitor of the noted alterations.
- Deductions will be marked on the scorecard.
- If the contestant does not make repairs or remove the alteration prior to entering the next event, the *Chief Judge* at that event will deduct appropriate points.
- The Staging area will not be considered as part of the event area. Once a contestant has entered an event area, no repairs or replacements can be made.

Scoring

Remote scoring will be done at all events. Each Team/Apprentice will verify their score prior to leaving the events and will initial their scorecard as proof of verification. There will be no further verification after the Team/Apprentice leaves the event.

- Each event is worth a total of 100 points.
- Each Team/Apprentice begins the event with 100 points and deductions are subtracted accordingly.
- Event time will be used to break a tie.
- Failure to complete an event will be an automatic 100-point deduction, with the exception of exceeding the event completion time.
- Event Judges must sign the scoring sheets.
- **All scoring sheets MUST be returned to the *Chief Judge* immediately after the event.**

Infractions

General Infractions (2 points):

1. Failure to cover neutral, secondary or primary properly

- ☒ All potentially energized conductors must be fully covered with provided Protective Cover-up, when within reach, fall or slip of energized conductor.

2. Failure to maintain positive control of conductor while performing task.

- ☒ When moving conductors at least two points of control must be maintained.

3. Climber working or Hand-line operation on pole while other person is unsecured.

- ☒ No work, Hand-line operation or climbing while other climber is ascending or descending the pole or unsecured.

4. Safety Strap (Fall Restrict Device) Infraction.

- ☒ Fall Restrict Device / Adjustable Work Positioning Rope must be in control at all times.
- ☒ All safety snaps must be hooked on the D-ring, before time starts and while climbing the pole.
- ☒ The safety strap may be carried on the shoulder however; both snaps must remain in the D-ring.
- ☒ A loss of control of either Safety Strap will result in a point deduction.

Fall Protection System Rules:

- ☒ All Fall Restrict type safety belts will be used in accordance with the manufacturer's specifications and must be properly adjusted.
- ☒ Adjustments must be made factoring in changing pole diameters when ascending / descending the pole.
- ☒ No contestant may start an event with a safety strap on or around the pole, or in their hand prior to the start.
- ☒ Modifications to any Fall Protection Equipment is NOT permitted and will result in disqualification.

5. Improper Hand-line operation.

- ☒ The lines of the Hand-line must not be twisted while raising or lowering tools/material.
- ☒ Tools, material and equipment must be securely attached to Hand-line.
- ☒ The Hand-line may be hung above the neutral before Cover-up use only if there are no secondary conductors to reach over and the uncovered neutral is not touched by any part of the Hand-line or hand without Rubber Gloves.
- ☒ All Hand-lines must be hung/secured by the **Becky** (sling) unless otherwise indicated in the event rules.

6. Dropping tools or materials from the pole.

- ☒ Climbers cannot drop tools, equipment or materials from the pole (at any height).

7. Misuse of tools or the use of the wrong tool.

- ☒ Tools must be used for their intended purpose and not altered from manufacturer's specifications.

8. Poor communication / cooperation between team members.

- ☒ Arguing or displaying discontent with other team members causing poor communication.

9. Extended body contact with covered neutral.

- ☒ Any part of the body cannot have more than brush contact with the covered neutral.

10. Failure to maintain proper clearance from energized conductors or energized apparatus.

- ☒ Competitors must maintain proper clearance from exposed energized primary conductors or apparatus with all parts of the body except the Rubber-gloved hand(s).
- ☒ This includes any un-insulated tools attached to the energized primary.
- ☒ Proper clearance is defined as 'within reach of exposed energized conductors'.

11. Cutout or slip on pole (2 points per cutout/slip).

- ☒ Cutout or slip is defined as; after Gaff makes initial contact with the pole, one Gaff comes out of the pole in such a manner that the climber is temporarily out of control.

12. Failure to keep tools and materials on tarp.

- ☒ All tools, equipment and materials must be placed completely on the tarp. (2 point deduction when time stops if all tools and equipment are not completely on the tarp).

13. Failure to wear Hardhat properly at all times (not backwards).

- ☒ Hardhats must be worn with visor over face and not over the neck. Hard hats that are improperly adjusted and are having to be continually repositioned causing participant a distraction affecting concentration on the event, is an infraction.

14. Failure to wear long sleeve shirt, sleeves down and buttoned.

- ☒ Long sleeve shirts are required. If shirt has buttons on the sleeve, they must be buttoned.
- ☒ Sleeves cannot be pushed or rolled up.

15. Failure to wear work gloves with a gauntlet, when work gloves are required.

- ☒ Groundperson must wear gloves with a gauntlet at all times while they are performing work or handling tools, equipment or materials.
- ☒ The gauntlet is defined as additional material sewn to the work gloves above the cuff, sufficient in length to protect the arm above the wrist between the wrist and the cut off of the shirt when the arm is extended as to reach up, out, etc.
- ☒ Journeypersons must wear work gloves under the same circumstances performing all Groundperson duties.
- ☒ Journeypersons must wear work gloves with a gauntlet while on the pole except when Rubber Gloves are required.

16. Dropping or lose of Hardhat (any team member).

- ☒ Hardhats must be worn at all times while inside the event area. That applies to all competitors.

17. Hanging tools or materials on structure, conductor, Hand-line or safety strap (Fall Restrict Device / Rope Lanyard)

- ☒ Tools or materials must be securely attached to the Hand-line or placed in Nose bags
- ☒ All tools, materials, and bags must be securely attached to Hand-line when raising and lowering.
- ☒ Working knots are permitted in the Hand-line to secure, raise, lower equipment. However, a loss of tools, equipment or materials will result in point deductions.

18. Poor housekeeping.

- ☒ Tools, equipment or materials placed on the tarp in a pile or directly under a co-worker on the pole.

19. Exceeding the Event Time. (Allotted Time for This Event = XX min.)

- ☒ The *Event Judge* will be responsible for ensuring that the Event time infractions are deducted.

Other Two Point Infractions (Low Frequency):

1. Hooks/Gaffs shall not be worn outside the Work Area and should be covered with approved Gaff Guards when not in use.

2. No work shall be performed on the ground while wearing Hooks/Gaffs.

3. Equipment, tools or materials shall not be placed in the contestant's mouth. The only exception to this rule will be during the "pole climb event".

4. Improper Hand-line procedure.

- ✓ The first person up the pole should install the Hand-line.
- ✓ The last person on the pole should lower the Hand-line ensuring the block is not dropped.
- ✓ Any other order is an infraction.

5. Not wearing safety glasses.

- ☒ All participants need to wear CSA Safety Glasses while inside the event area.

6. Hot-dogging.

- ☒ ☐ Hot-dogging is defined as having both Hooks out of the pole while descending the pole, while periodically catching one Gaff as to be almost out of control.

7. Not wearing a **CSA** Approved Climbing / Body Belt (See list of approved belts on page 12)

- ☒ All Body Belts / Climbing Belts must have a CSA approved identification tag to be accepted for use in competition.

8. Exposed blade on Skinning Knife

- ☒ All skinning knives must either be folded or properly sheathed when not in use. An exposed blade in a tool pouch or on the climbing belt is considered misuse of tools. (No exposed blades)

9. Failure to inspect Rubber Gloves

- ☒ Rubber Gloves must be inspected before each event during the 5 minute set up time.

10. Improper storage of Rubber Gloves

- ☒ Rubber Gloves must be stored cuff down in Glove Bag

11. Improper use of glove bag

- ☒ Glove Bag cannot be used to hold tools, material or wire.

Ten Point Infractions:

1. Contact with energized conductor

- ☒ Contact with any body part, except the Rubber-gloved hand(s).

2. Failure to use Hand-line for raising and lowering tools and materials.

- ☒ The Hand-line is to be used to send tools and materials up and down the pole. The intent is to deduct points for deliberately tossing tools and materials from the pole to the ground or from the ground to the Competitor on the pole.

3. Second competitor starts to climb before first competitor is secured (safely tied off) and in stationary position.

- ☒ The first Journeyperson to ascend the pole must be secured (safely tied off) and stationary before the second Journeyperson starts climbing the pole.

4. Losing control or dropping conductor.

- ☒ Losing control of a conductor is defined as being unable to hold in position without touching the pole, hardware, other conductors or dropping completely.
- ☒ Dropping the conductor is defined as coming out of tool or hand and falling free.

5. Working opposite phases or phase and neutral at the same time.

- ☒ Competitors on the pole cannot be in contact with opposite phases at the same time when using Live Line Tools or Rubber Gloves.

6. Installing Temporary Working Grounds prior to performing a Potential Test.

7. Dropping Live Line Tool.

8. Cutout or slip on pole (10 points).

- ☒ This is defined as, after initial contact is made with each Gaff to the pole, both gaffs are out or sliding down the pole rendering the climber completely out of control.

Disqualification:

1. Unprofessional behavior

- ☒ Pushing, shoving, or hitting other team members, contestants or Judges.
- ☒ Swearing or threatening other team members, contestants, Judges or spectators.
- ☒ Throwing tools, equipment or materials in anger or disgust before, during, or after the event.

2. Practicing on the Rodeo field prior to the Rodeo

- ☒ No one is permitted to practice on any of the event structures at the rodeo grounds prior to the rodeo event. The day prior to the rodeo, participants may warm up on poles not being used for competition events. However, you must ask permission to do so from the *Chief Judge* at the event. He/she will direct you to an appropriate location.

3. Intentional sabotage or tampering with materials, tools or equipment on the Rodeo Field

- ☒ Anyone tampering with or seeking to tamper with tools, equipment or material to be used by other participants will be disqualified.

4. Unapproved use of Alternates or changing status of team members during the events

- ☒ Switching team members without going through the proper substitution procedure will result in disqualification.
- ☒ (See *Master Judge* for approved use of alternates or change in team member status during Rodeo).

5. Protests conducted by Team/Apprentice only (No help from spectators or others.)

- ☒ All protests from those other than the Team/Apprentice will result in the team being disqualified.
- ☒ All protests must be made to the *Chief Judge* of the event before the Team/Apprentice leaves the event.

6. Modifying Rubber Gloves in any way

- ☒ No notches, cuts or slashes are allowed on any part of the Rubber Gloves.

7. Professional Conduct

- ☒ If attendees break the Hydro One Rodeo Committee rules, the law, or demonstrates other inappropriate behavior, either on or off the competition field (example: destroying or damaging property at host hotels), they will be barred/disqualified from participation in the rodeo and all rodeo events. Any awards that the team may have received will be returned for redistribution to the appropriate winners.

8. Event Area Restrictions

- ☒ All spectators, contestants, company representatives or other non-associated persons must not enter the defined event areas during the day of the rodeo.
- ☒ This is a work area and only authorized persons are allowed in the defined event area (no exceptions). The event areas are defined as those areas around an event that are roped off and identified for competition.
- ☒ Failure to stay out of the event area may result in your team's disqualification.

9. Additional points may be deducted if actions are deemed to be a health and safety concern.

Stopwatch Start Procedure

- ☑ Judges will verbally start events by saying to the contestants:

“ARE YOU READY” after all contestants confirm, the *Event Judge* will say “GO”

The clock will start when the *Event Judge* says “GO”.

Event Judging Criteria

- ☑ 2 Judges for each event.
- ☑ Each Judge will record their scores on an Event Score Sheet.
- ☑ Competitors begin with 100 points.
- ☑ Point deductions are subtracted based on Rodeo Rules and Judging Rules.
- ☑ At the completion of the event, the 2 Judges will compare scores and justify their scoring.
- ☑ Judges enter Event Completion Time and Final Score on an Event Scorecard.
- ☑ If the Team agrees with the Judges Event Scorecard, the Team Captain signs off on the Scorecard and proceeds to next event.
- ☑ A *Chief Judge* is available to settle any dispute between Teams/Apprentice and *Event Judges*.

Note: Team is deducted 2 points if the *Chief Judge* agrees with the *Event Judges’* decision.

- ☑ If the dispute is not resolved, a *Master Judge* is available to assist with a final decision.

Note: Team/Apprentice is deducted additional 2 points if the *Master Judge* agrees with the *Chief Judge’s* decision.

- ☑ No further disputes are allowed after the Team Captain/Apprentice has signed the Scorecard.
- ☑ Team scoring results are kept confidential.

****Competing Teams please become familiar with the “Infractions” section****

Apprentice Testing

Apprentice Written Test will be Friday, June 15, from 14:00 –16:00 pm at the Kleinburg Training Centre, Classrooms 1, 2 & 3.

- ✓ Fifty question test, using multiple choice and true/false questions.
- ✓ Questions are derived from material contained within the Provincial Apprenticeship Curriculum Levels 1 & 2 (Hydro One / MEARIE Participant Manuals Level 1 & 2)
- ✓ Each participant starts with 100 points.
- ✓ Each incorrect answer or un-answered question is a 2 point deduction.
- ✓ There is a 2 point deduction for exceeding the mean time of 15 minutes.
- ✓ Testing time is limited to 20 minutes.
- ✓ After 20 minutes expire, the participant will be stopped and have 2 additional points deducted.
- ✓ Apprentices with no more than 8000 hours as apprentice are eligible to take the apprentice written test.
- ✓ Participants will have one (1) min. to ask questions once he/she has properly filled in the participant information at the top of the answer sheet.
- ✓ Time starts when the participant has the test, answer sheet and pencil on the table in front of him/her.

- ✓ Record answers on answer sheet not on the test.
- ✓ Use a pencil to blot out the letter for your answers on the answer sheet.
- ✓ No questions after test starts. (Including test time expired)
- ✓ Time stops when participant notifies the Testing Judge he/she is done, or when the 20 minute testing time is up.
- ✓ Time will be used to break a tie.
- ✓ The *Testing Judge* will record the completion time and print his/her name on the answer sheet.
- ✓ *Testing Judge* will escort participant to *Chief Judge* at exit table and give test and answer sheet to *Chief Judge*.
- ✓ The *Chief Judge* will confirm with the participant that information at the top of the answer sheet is correct and check answer sheet to be complete.
- ✓ Participant is free to exit, after the answer sheet is checked by the *Chief Judge* at the exit table.
- ✓ Any protests must be made before exiting the Testing Room.
- ✓ Only *Event Judges* and Apprentices are permitted in the Testing Room.
- ✓ Test Scores will be available on the morning of June 16th, prior to the Rodeo Competitions.

Apprentices may view their written test results and review questions after 16:00, on Friday June 15th in Room 2.
Apprentices will not be able to take a copy with them.

In preparation for the International Lineman's Rodeo, the top 4 Hydro One Apprentices will be provided a copy of ***The Lineman's & Cableman's Handbook, twelfth edition (Published by McGraw-Hill, Copyright 2000)***

- A copy of this book will be issued to the top 4 Hydro One Apprentices at the awards ceremony.

Journeyman Team / Apprentice Competition Events

Pole Climb / Egg Climb (35' pole)

- Each Team Member selects their own egg.
 - Please take care of it. If you break your egg before you climb, it still counts as a broken egg.
- All 3 Crew Members must complete the event (consecutively – time allowed in between competitors).
- Each competitor is scored and timed individually.
- Individual scores are combined to give Team Score.
- Individual times are combined to give Total Team Time.
- Sign onto Tailboards during Registration

Considerations:

- ✓ Please follow the event guidelines listed below, climbing safely and professionally.
- ✓ All policies and procedures specific to the use of Fall Protection for Wood Poles must be followed.
- ✓ All PPE and Work Gloves (gauntlet style) must be worn when in the event competition area.

Event Procedure:

- Climbing equipment can be staged on tarp.
- Competitor is positioned standing one arm's length from the pole, **NOT** wearing any climbing equipment.
- Egg is in the mini bucket, competitor confirms condition of egg.
Note: Additional padding is NOT allowed in the mini bucket.
- Another empty mini bucket is located at the top of the pole.

- *Event Judge* confirms competitor is ready.
- Time starts upon the Judge's signal. (Refer to Stopwatch Start Procedure pg. 20)
- Competitor puts on equipment and places mini bucket (containing egg) in mouth.
Note: a NEW rope is used for every competitor.
- Ascend pole with mini bucket in mouth.
- Once at the top of the pole, the competitor removes the mini bucket hanging at the top of the pole.
- Hollers "Headache" or "Fire in the Hole" before dropping mini bucket to the ground.
- Remove egg from mini bucket.
- Hang mini bucket on J Hook.
- Put egg in mouth.
- Time stops when the competitor's foot hits the ground.
- Judges check for cracks in the egg.

Pole Top Rescue Simulated on a 35' Wood Pole (Single climber, Team can assist)

- ✓ ***Apprentices complete Pole Top Rescue on their own.***
- ✓ Each person on the 3 person Masters Journeyman and Journeyman Team is required to complete the pole top rescue.
- ✓ Each competitor is scored and timed individually.
- ✓ Individual scores are combined to give Team Score.
- ✓ Individual times are combined to give Team Time.
- ✓ Sign onto Tailboards during Registration.

Considerations:

- ✓ Please follow the event guidelines listed below, climbing safely and professionally.
- ✓ All Hydro One policies and procedures specific to the use of Fall Protection for Wood Poles must be followed.

Event Procedure:

- Climbing equipment can be staged on tarp.
- All competitors start outside of the 10' Drop Zone Radius, climber is **NOT** wearing any climbing equipment.
- The rescue equipment (The Buckingham Ox Block) will be pre-rigged on site.
- The mannequin will be belted through the cross-arm brace.
- Time starts when the judge says "Go". (Refer to Stopwatch Start Procedure pg. 18)
- The climbing Competitor can put on his belt while moving into the Drop Zone; but may only put climbers on while in the work circle.
- One of the remaining team members will begin the call to the dispatcher using the supplied MAYDAY Script. (Refer to Mayday Script pg. 21)
! Apprentice is responsible to perform MAYDAY call
- The *Event Judge* will act as the dispatcher and will communicate with the team member according to the script.
- The competitor calling for help must verbally complete the written script.
- Once the *Event Judge* acknowledges the call for help is complete, the Competitor may start the ascent to rescue the mannequin.
- The other competitors may assist the climber in the rescue.

- Once the equipment is installed, the rope is attached to the mannequin.
(Refer to Links provided below to demonstrate how the rope is attached to the mannequin).
- The mannequin shall be tied under the arms with 3 half hitches (an eye splice is not to be used as part of the knot). The half hitches are the only acceptable knot.
- A minimum of 2 wraps are placed on the Ox Block friction bar prior to cutting the mannequin's inner rope strap.
- All slack is pulled out of the rope and a confirmation is yelled to the *Event Judge*, prior to cutting the strap and lowering the mannequin.
- The two competitors on the ground can assist to lower the mannequin.
! Apprentice is responsible to lower the mannequin on their own.
- The mannequin is lowered smoothly to the ground.
- Ensure line runs freely.
- Time stops when the mannequin is on the ground and slack is evident in the rope.
- The Competitor must verbally signal that slack is in the rope.
- Exceeding 4 minutes to complete the event will result in a two point deduction.
- *Event Judges* use a 3" PVC conduit between the rope and the mannequin to evaluate the rope knot. Points will not be deducted for a knot tied too tight, only for a "too loose knot".
- The event crew will restore the site for the next competitor(s).

****Please refer to both of the attached links demonstrating the Pole Top Rescue using the Ox Block****

Open Links using Google Chrome

https://www.youtube.com/watch?list=PLII78ptZzLtcwLOCycPDDvj-4yP6kSzDQ&v=EZI_7yTWvMc

https://www.youtube.com/watch?v=2G7j0C6rulM&index=1&list=PLII78ptZzLtdIOP_myiHwe64PowVbNoOt

Mystery Events

! Mystery Event Information will be released to all Competitors and Judges on Friday, June 15th !

Pole Top Rescue MAYDAY Script

COMPETITOR: TRUCK 277-516 TO THE DISPATCHER....WE HAVE AN EMERGENCY SITUATION

JUDGE: DISPATCH TO TRUCK 277-516....I UNDERSTAND YOU HAVE AN EMERGENCY SITUATION?

COMPETITOR: TRUCK 277-516....THAT IS CORRECT.... WE ARE LOCATED AT 11311 COLD CREEK ROAD, KLEINBURG, ONTARIO. WE ARE BEGINNING POLE TOP RESCUE AND NEED AN EMERGENCY MEDICAL TEAM DISPATCHED IMMEDIATELY.

JUDGE: DISPATCH TO TRUCK 277-516....I UNDERSTAND THAT YOU ARE LOCATED AT 11311 COLD CREEK ROAD, KLEINBURG, ONTARIO AND ARE IN NEED OF AN EMERGENCY MEDICAL TEAM IMMEDIATELY.

COMPETITOR: TRUCK 277-516.... THAT IS CORRECT DISPATCH....WE NEED IMMEDIATE ASSISTANCE.

JUDGE: DISPATCH TO TRUCK 277-516....EMERGENCY MEDICAL ASSISTANCE IS ON ITS WAY.

COMPETITOR: TRUCK 277-516.... I UNDERSTAND THAT EMERGENCY MEDICAL ASSISTANCE HAS BEEN DISPATCHED AND IS ON ITS WAY....THANK YOU....OUT.

JUDGE: 10-4....WE WILL BE ON STANDBY IF YOU NEED US....OUT.

Hydro One Score Sheet Event: Competitor #:
Pole Climb / Egg Climb

Apprentice: Pole Climb / Egg Climb		
Competitor #:	Competitor Name:	
Judge #1 name:	Judge #2 name:	
Infractions – 2 points		
Improper Climbing Equipment Installation		
Loose Hard Hat		
Not wearing Personal Protective Equipment at all times		
Not wearing Long Sleeves at all times		
Improper use of Fall Restrict Device (Position of Straps around Pole)		
Did Not Yell “Headache” or “Fire in the Hole”		
Dropped Equipment / Material / Tools (2 points per item dropped)		
Dropped Mini Bucket before Yelling “Headache or Fire in the Hole”		
Minor Cutout or Slip on Pole		
Poor Housekeeping		
General Rules – 10 Point Deductions		
Complete Cutout / Slip from Pole		
Both hands <u>NOT</u> properly on Fall Restrict Device during ascent and descent		
Cracked Egg		
Procedure Completed Out of Sequence		
Dropped Egg		
Late for Event		
General Rules – 25 Point Deductions		
Quit Event Prior to Completing Event (Did not complete event)		
Event Disqualification - 100 Point Deductions		
Unprofessional or Unsportsmanlike Behavior		

Total Score:	/ 100
Event Time: (time to the nearest 100th of a second)	
Calculation verified by Apprentice	<i>Initials</i>

Master Judge:	
Data input entered and verified:	<i>Initials</i>

Apprentice: Pole Top Rescue		
Competitor #:	Competitor Name:	
Judge #1 name:	Judge #1 name:	
Infractions – 2 points		
Improper Climbing Equipment Installation		
Loose Hard Hat		
Not wearing Personal Protective Equipment (at all times)		
Not wearing Long Sleeves (at all times)		
Improper MAYDAY Call Procedure		
Dropped Equipment / Material / Tools (2 points per drop)		
Misuse of Tool(s)		
Missing Communication with Judges prior to Cutting Strap		
Improper use of Fall Restrict Device (Position of Straps around Pole)		
Cutout or Slip on Pole		
Improper Knot use/Rope installation around Mannequin		
Missing Wraps on Ox Block Friction Bar		
Shock Loading Mannequin		
3' PVC Conduit Fits between the Rope and the Mannequin		
Improper Rigging Use		
Rescue Exceeds 4 Minutes		
General Rules – 10 Point Deductions		
Complete Cutout / Slip from Pole		
Both hands <u>NOT</u> properly on Fall Restrict Device during ascent and descent		
Free Fall of Mannequin		
Not Holstering Knife Prior to Lowering Mannequin		
Missing MAYDAY Call		
Cutting Pole Strap and not Replaceable Rope Strap		
Late for Event		
General Rules – 25 Point Deductions		
Quit Event Prior to Completing Event		
Event Disqualification - 100 Point Deductions		
Unprofessional or Unsportsmanlike Behavior		

Total Score:	/ 100
Event Time: (time to the nearest 100th of a second)	
Calculation verified by Apprentice	<i>Initials</i>

Master Judge:	
Data input entered and verified:	<i>Initials</i>

Journeyperson Team: Pole Climb / Egg Climb		
Journeyperson Team #:	Competitor Name:	
Judge #1 name:	Judge #2 name:	
Infractions – 2 points		
Improper Climbing Equipment Installation		
Loose Hard Hat		
Not wearing Personal Protective Equipment at all times		
Not wearing Long Sleeves at all times		
Improper use of Fall Restrict Device (Position of Straps around Pole)		
Did Not Yell “Headache” or “Fire in the Hole”		
Dropped Equipment / Material / Tools (2 points per item dropped)		
Dropped Mini Bucket before Yelling “Headache or Fire in the Hole”		
Minor Cutout or Slip on Pole		
Poor Housekeeping		
General Rules – 10 Point Deductions		
Complete Cutout / Slip from Pole		
Both hands <u>NOT</u> properly on Fall Restrict Device during ascent and descent		
Cracked Egg		
Procedure Completed Out of Sequence		
Dropped Egg		
Late for Event		
General Rules – 25 Point Deductions		
Quit Event Prior to Completing Event (Did not complete event)		
Event Disqualification - 100 Point Deductions		
Unprofessional or Unsportsmanlike Behavior		
Total Score	/ 100	
Time: (Nearest 100th of a second)		
Calculation verified by Journeyperson	<i>Initials</i>	

Master Judge:		
Team #	Score	Time (Nearest 100th of a second)
Journeyperson #1		
Journeyperson #2		
Journeyperson #3		
Total Score:	/ 300	Total Team Time:
Team Average:	/ 100	
Calculation Entered:		<i>Initials</i>

Journeyperson Team: Pole Top Rescue		
Team #:	Competitor Name:	
Judge #1 name:	Judge #1 name:	
Infractions – 2 points		
Improper Climbing Equipment Installation		
Loose Hard Hat		
Not wearing Personal Protective Equipment (at all times)		
Not wearing Long Sleeves (at all times)		
Improper MAYDAY Call Procedure		
Dropped Equipment / Material / Tools (2 points per drop)		
Misuse of Tool(s)		
Missing Communication with Judges prior to Cutting Strap		
Improper use of Fall Restrict Device (Position of Straps around Pole)		
Cutout or Slip on Pole		
Improper Knot use/Rope installation around Mannequin		
Missing Wraps on Ox Block Friction Bar		
Shock Loading Mannequin		
3' PVC Conduit Fits between the Rope and the Mannequin		
Improper Rigging Use		
Rescue Exceeds 4 Minutes		
General Rules – 10 Point Deductions		
Complete Cutout / Slip from Pole		
Both hands <u>NOT</u> properly on Fall Restrict Device during ascent and descent		
Free Fall of Mannequin		
Missing MAYDAY Call		
Cutting Pole Strap and not Replaceable Rope Strap		
Late for Event		
General Rules – 25 Point Deductions		
Quit Event Prior to Completing Event		
Event Disqualification - 100 Point Deductions		
Unprofessional or Unsportsmanlike Behavior		

Competitor Score:	/ 100
Event Time: (time to the nearest 100 th of a second)	
Calculation verified by Journeyperson	<i>Initials</i>

Master Judge:		
Team #	Score	Time (Nearest 100th of a second)
Journeyperson #1		
Journeyperson #2		
Journeyperson #3		
Total Score:	/ 300	Total Team Time:
Team Average:	/ 100	
Calculation Entered:		<i>Initials</i>